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# *Cabela's* **DANGEROUS HUNTS 2**



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INSTRUCTION BOOKLET

**NINTENDO  
GAMECUBE**



**PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME DISC OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES**

**⚠ WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions	Eye or muscle twitching	Loss of awareness
Altered vision	Involuntary movements	Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

**⚠ WARNING - Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

**⚠ WARNING - Electric Shock**

To avoid electric shock when you use this system:

- Do not use the Nintendo GameCube during a lightning storm. There may be a risk of electric shock from lightning.
- Use only the AC adapter that comes with your system.
- Do not use the AC adapter if it has damaged, split or broken cords or wires.
- Make sure that the AC adapter cord is fully inserted into the wall outlet or extension cord.
- Always carefully disconnect all plugs by pulling on the plug and not on the cord. Make sure the Nintendo GameCube power switch is turned OFF before removing the AC adapter cord from an outlet.

**⚠ CAUTION - Motion Sickness**

Playing video games can cause motion sickness. If you or your child feel dizzy or nauseous when playing video games with this system, stop playing and rest. Do not drive or engage in other demanding activity until you feel better.

**⚠ CAUTION - Laser Device**

The Nintendo GameCube is a Class I laser product. Do not attempt to disassemble the Nintendo GameCube. Refer servicing to qualified personnel only.

Caution - Use of controls or adjustments or procedures other than those specified herein may result in hazardous radiation exposure.

**CONTROLLER NEUTRAL POSITION RESET**

If the L or R Buttons are pressed or the Control Stick or C Stick are moved out of neutral position when the power is turned ON, those positions will be set as the neutral position, causing incorrect game control during game play.

To reset the controller, release all buttons and sticks to allow them to return to the correct neutral position, then hold down the X, Y and START/PAUSE Buttons simultaneously for 3 seconds.



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1 Player

**THIS GAME SUPPORTS  
GAME PLAY WITH ONE  
PLAYER AND CONTROLLER.**



Memory  
Card

**THIS GAME REQUIRES A  
MEMORY CARD FOR SAVING  
GAME PROGRESS, SETTINGS  
OR STATISTICS.**

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**TEEN**

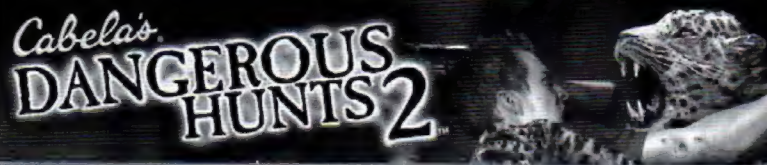
Blood  
Violence

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## DEFAULT CONTROLS

BUTTON	HUNTING
START/PAUSE	Pause
Z BUTTON	Melee/Secondary Attack
L BUTTON	Slow Motion
B BUTTON	Tasks
C STICK	Look
R BUTTON	Fire/Primary Attack
A BUTTON	Use
Y BUTTON	Aim/Zoom
X BUTTON	Defend
CONTROL STICK	Move
+ CONTROL PAD UP	Reload/Zoom In
+ CONTROL PAD LEFT	Previous Item
+ CONTROL PAD DOWN	Crouch/Zoom Out
+ CONTROL PAD RIGHT	Next Item

## INTRODUCTION

Welcome to Cabela's Dangerous Hunts 2! Expert regional guides are about to lead you on 12 epic adventures to exotic locations around the globe in search of the world's most dangerous animals. The hunter is now the hunted and you'll have to use all your skills to survive.

Read on to learn how to start the adventure.

If this is your first time playing, select NEW on the main menu.

Select a slot to save your game and then select a difficulty level:

- **Rookie** – for novice hunters or first time players
- **Adventurer** – for experienced players or those seeking more of a challenge
- **Professional** – for those seeking to test their mettle against nature at its worst



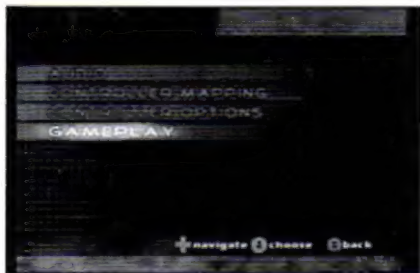
Dangerous Hunts 2 has an autosave system and will track your progress as you play through the adventure. To resume your game at a later date simply select LOAD from the main menu and select your saved game slot.



## OPTIONS

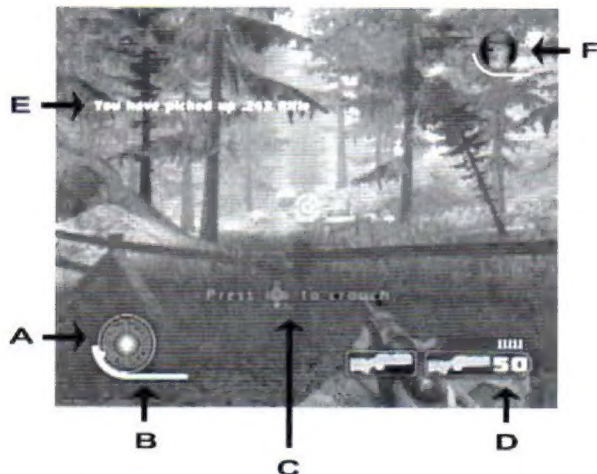
There are many options you can change to enhance your game experience. To access them, press START to pause the game and then select OPTIONS:

- **Audio** – Alter the volume of the music, sound effects and speech.
- **Nintendo GameCube Controller Mapping** – Select a control scheme that best suits your style.
- **Controller Options** – Switch Rumble Feature, invert and Controller sensitivity.
- **Gameplay** – Toggle the heads up display, subtitles, autosave and soft lock.



After changing any of the settings, you will be asked to confirm your actions – simply press the A button to confirm and your settings will be saved.

## HUD



While playing the game, your heads up display contains a lot of useful information:

- A) Your compass** - Not only will it help you find your way through the environment, the small yellow notch will indicate the direction of your next objective – whether that's finding shelter, following your guide, or navigating through dangerous territory.
- B) Your health bar** - When this runs out, your hunt is over.
- C) Hints** - If there's a good hunting or stalking opportunity, a hint will appear here.
- D) Firearm information** - This will show your current firearm, your remaining cartridges and the number of shots left in the barrel. It will flash red when you start to run low.
- E) Challenge Updates** - Watch here for updates to your current task, equipment notes, or warnings about imminent danger.
- F) Guide Health** - This indicator will appear when your guide is in trouble and needs your help.



## LOCATIONS

Cabela's Dangerous Hunts 2 is a world-spanning adventure. You will hunt in the Alaskan mountains, the outback in Australia, the Siberian tundra, the jungles of India, the African plains and the arid forests of Argentina.

To return to any location you have already completed press **START** to pause the game, select **Missions**, and select the level you would like to replay.



## GUIDES

In most hunting locations you will have a guide such as a local tribesman, hunter, or villager. Often the guide will lead the way, but they aren't always skilled hunters and you should try to stay close and watch their back.



Guides will call for help if they get into trouble, and if you're not quick enough, it could mean the end of your hunt.

## EQUIPMENT

There is no store in Dangerous Hunts 2. Instead, you'll use the equipment that the local people have provided or that you find during your adventure. Keep a sharp eye on your ammunition as it is limited and if you run short you'll have to go hand-to-hand with the animals until you restock.

Equipment in Dangerous Hunts 2 falls into several categories:

- **Handguns** – Handguns fire fastest and require the least reloads but don't do much damage against big animals like bears or rhino.
- **Rifles** – Rifles have a longer reload time but can do much more damage and have better accuracy at long range.
- **Shotguns** – Shotguns really pack a punch, and if you're going up close and personal with a dangerous animal, there is no better choice. Just remember that you only have one or two shots before you need to reload so make sure those shots count.
- **Knives** – Knives come in a variety of sizes and are best suited to close combat situations, or when ammo runs out.
- **Branches** – Branches can be found around the game and will do serious damage to close range animals. They can be heavy, however, making them a little slow.
- **Tranquilizers** – Several challenges in the game require that you go up against endangered species. Tranquilizer darts take a few moments to slow down an animal, but two shots will kill, so be careful where you place those darts.





- **Health packs & food** – Health packs, food and water will restore your health and can be found scattered around the levels. Check in long grass and behind bushes.
- **Ammunition** – Keep a sharp eye out for boxes of ammo, you're going to need them!



## TRAPS AND ENVIRONMENTAL HAZARDS

There are several types of traps that you can encounter in Dangerous Hunts 2 – some on the ground and some up above:

- **Bee hives** – shoot them or work your way around them
- **Sinking sand** – be quick and you can run over one patch at a time
- **Snakes** – they like to hide in long grass, so listen carefully for hissing
- **Cages** – found in locations with towering trees, work around them
- **Bear traps** – set near paths to trap unwary bears, move around them to avoid a nasty snap



## HUNTING

Most of the animals in Cabela's Dangerous Hunts 2 will find you – after all, you're exploring their territory! However, when the chance does come up for you to stalk animals press the Crouch button and stay in the shadows to increase your stealth rating.

When the time comes to go hand to claw with an animal, use defense items like the knife and branch, or quick reload firearms like the revolver. You can also use the defend button to block most animal attacks.

If animals get really close, use your secondary attack and smack them with the butt of your firearm to buy yourself some time! Some animals can even knock you down and pin you – if this happens, press the secondary attack button quickly to knock them away.

After completing a section of the story, you will be offered the chance to remain in the region and hunt. These hunting areas are optional, but will give you the chance to practice your skills and do some more traditional hunting.



## STUMPS & SECRETS

As you progress through the game watch for brown tree stumps like the one shown here. By finding all of the stumps in each level you can unlock cheats such as invulnerability and unlimited ammo, which become available once you've beaten the game. Find all 80 to unlock a surprise!



You can enter the cheats you have unlocked by selecting **CODES** on the main menu. A Nintendo GameCube Memory Card is required to access Bonus Levels. Bonus levels can be accessed by loading your Dangerous Hunts 2 saved game from the main menu.



## STATISTICS

After completing each mission, the statistics screen will show you how well you've done.

Statistics shown include:

- Time
- Shots fired
- Clean shots
- Fire accuracy
- Blows struck
- Blow accuracy
- Hits taken
- and many more



Press Left on the Control Pad to see the animals you have hunted.



## HINTS & TIPS

- If you're running low on health, take a breather! On Rookie and Adventurer settings, your health will recharge if you rest for a short amount of time.
- Use AIM mode on long range targets, but switch back to regular view when animals close in.
- Explore your surroundings and use them to your advantage – while in combat, it could save your life.
- Stay close to your companions, they offer back-up when things heat up.
- Slow motion mode is a hunter's best friend; use it to place the perfect shot.
- Most animals have tells – key actions that warn you that they're about to strike.
- Place your shots carefully, it will make a difference in how quickly you down an animal.

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